

NZJPA Regional Jigsaw Puzzle Competition Rules and Regulations

The competition

- Check in at the registration table at least 15 minutes before the start of their event and collect your scoresheet.
- Be seated at your table 10 minutes before the start of each event, with your scoresheet on your table.
- Do not break/open the packaging the puzzle is in until instructed to do so.
- You may use letter openers, keys, scissors or box cutters to open your puzzle.
- Individual entrants receive a 500-piece puzzle to complete. Teams receive a 1000-piece puzzle to complete.
- When you are close to finishing your puzzle, raise your hand to alert a spotter. The spotter will record the completion time of the puzzle.
- Any unfinished puzzle by the end of the allowed time will have the remaining pieces counted by the spotters to determine the competitor's placing/ranking. All pieces that are not in a joined group of 3 or more will be counted.
- Participants may take their puzzle home. You must participate in the competition to receive the puzzle.

Penalties

- A 5-minute penalty applies for every 2 pieces that are in the incorrect place after your time is recorded.
- In the case of lost pieces, 10 seconds will be added to your final time for each lost piece. In case of more than 10 pieces lost, the participation will be considered void.
- If there are 2 or more adjacent pieces are missing, no penalty will be applied as it is considered a manufacturing error. The incomplete puzzle may be replaced by the organisers at their discretion.
- If due to a manufacturing defect the puzzle does not have the correct number of pieces and it causes damage to the participant, the NZJPA may take necessary measures to correct the damage caused without undermining the rights of other participants.

Receiving help during the competition

- You may ask/receive assistance to complete your puzzle, but you will not have your time recorded and will not receive a ranking. If you would like help to complete your puzzle let an officiator know and we will find someone to help you.
- Any unauthorised help received during the competition may be grounds for disqualification.
- If you finish early and are happy to help others, please let an officiator know after you have finished your puzzle.
- Technology (phones, iPads etc) is not able to be used during the competition. If you require technology to help with accessibility, please get in touch with organisers prior to the event to get your tool approved.

General rules

- You are not required to stay seated in your chair as you puzzle. You may move around your table as long as you do not impede on the space of the competitor(s) sharing your table or at surrounding tables.
- You can leave your plastic packaging on the floor and the NZJPA team will collect it.
- You can eat, drink or go to the bathroom, but the clock will not stop for you.
- You may bring accessories and tools, such as spatula, magnifying glass, sorting trays, box top holders or supports to keep the box top upright and headphones (as long as they do not disturb the rest of the participants).
- You may bring extra lighting in the form of a small desk lamp, as long as it does not cause a hindrance to other participants. This must be battery operated. Head lamps are not allowed.
- You may not bring an adjustable puzzle board/tilting puzzle boards or any object that changes the height or layout of the tables.
- You are not allowed to use any template in which you can see any type of the manufacturer's cutting pattern.
- You may not interfere with other contestants or their puzzle.
- Please leave the competition area within 5 minutes of completing your puzzle.
- Please respect the competitors still puzzling when you have finished by keeping quiet and moving away from their table.
- Only participants, judges and authorised personnel are allowed to enter the competition area.
- Spectators will be asked to be silent observers and be respectful of the competitors. The NZJPA may ask spectators to leave the hall or observation area if they continue to be disruptive.

- A participant cannot be part of 2 different teams, and therefore they can only participate once per category.
- The NZJPA is not responsible for lost objects during the competition.
- The decisions of the judge are final.

Age restriction

There is no age restriction. Participants younger than 14 years need to be accompanied by an adult.

Late arrival or Non-show of participants

- If you arrive late, you are able to join the competition, but your time will not be adjusted.
- If you have not taken your place, or appeared within 10 minutes of the start of the event, you forfeit your place, and it will be offered to someone else.
- There will be no refund or compensation considered for participants who fail to show up in time for their event, nor will they be given a copy of the competition puzzle.

International competitors

International competitors are welcome to enter the Competition, but they are not eligible for official placement. However, they still qualify to win spot any prizes offered on the day.

Tables

- For the Individual event, two competitors may need to share one table.
- If you are sharing a table, please strictly keep your puzzle on your half of the table and be considerate of the other person's space and puzzle.

Event schedule

The NZJPA will do their best to adhere to the planned schedule. The NZJPA may make the necessary adjustments to the schedule on the day should this be deemed necessary.

Cancellation or postponement of the event

In the event of cancellation or postponement of the competition for reasons beyond the control of the NZJPA, the NZJPA is not responsible for indirect expenses incurred by participants.

Filming and media

- Participants and spectators may take photographs or record video during the event for personal use.
- Anyone intending to record video or capture content for public distribution, livestreaming or platforms such as YouTube or social media must first seek permission from NZJPA organisers prior to the event.
- During the event, anyone filming must seek permission from participants outside of their own team before recording them or their puzzle table.
- Filming or photography must not interfere with competitors, obstruct tables, or disrupt the competition.
- The NZJPA reserves the right to restrict or stop filming if appropriate permissions have not been obtained or if filming becomes disruptive to the event.
- Participants accept that the NZJPA may take photographs or video during the event and that these may be used for NZJPA promotional or informational purposes.

Disclaimer

- Participants accept that their data of name, nationality, age and results will appear on the NZJPA Website and may appear in other social or digital publications, and will also be listed in the results section of the World Jigsaw Puzzle Association website.
- Participants authorise the NZJPA to use their image in photographs and videos or any other recorded media during the competition and prize giving, and that these may be used in any other related digital or printed publication with the competition.
- All images and videos posted are the intellectual property of NZJPA.
- The fact of participating in the NZJPA National Competition implies full acceptance of the rules and regulations. Any incident that arises that is not reflected in them will be resolved by the NZJPA.
- The NZJPA reserves the right of registration/admission of people who may alter the public order or have shown an attitude contrary to the spirit of the NZJPA.